



Creative Media: Video Game Design Academic Subject Certificate 2019-20 (24 credits)

SAMPLE

The ASC in Creative Media prepares students wanting to focus on video game design or filmmaking. The student will learn the foundational skills of their craft and produce a final project with professional equipment and conforming to professional standards. Upon completion, students will be prepared to launch their own entrepreneurial careers, to seek industry jobs or to pursue advanced academic study of their craft.

This is an example of an educational plan which can serve as a guideline to create your own academic pathway.

Year 1			Year 2		
Fall Semester			Fall Semester:		
ART/CM 126	3d Computer Graphics I <i>Prereq: ART 112 with C or better</i>	3	CM 242	Video Game Design II <i>Prereq: Credit for CM 142 (Taken twice)</i>	3
JOUR 150	Media and Society <i>Prereq: ENG 22 or placement in ENG 100W</i>	3	CM 272	Concepts in Game Design <i>Prereq: CM 271 with C or better</i>	3
		Credits 6			Credits 6
Spring Semester:			Spring Semester:		
CM 142	Introduction to Video Game Design	3	CM 242	Video Game Design II <i>Prereq: Credit for CM 142 (Taken twice)</i>	3
CM 271	Games and Gaming in Society	3	CM 295A	Careers in Video Game Design <i>Prereq: CM 242 with a C or better</i>	3
		Spring Credits 6			Spring Credits 6
Summer Semester:			Summer Semester:		
		Credits			Credits
		Total Credits for the Year 12			Total Credits for 2 Years 24

Notes:

- Academic Subject Certificates (ASC) are designed to fit within the structure of the Associate of Arts degree, therefore the requirements for the ASC may be spread over four semesters.
- Cumulative GPA of 2.0 or higher for all course work taken in fulfillment of degree.
- Any one course can be used only once in each Academic Subject Certificate.
- At least 20% of the required courses in the major area must be earned at the College.
- When there is a break in enrollment (not attending fall or spring semester), you must use the graduation requirements in effect at the time you return to WCC.
- The last day for graduation certification is the last day of instruction.

Supporting Courses: In addition to the required courses for the certificate, the following courses are *encouraged* as they provide foundational skills that will strengthen and diversify any content creator's skill set.

ACC 201	Introduction to Financial Accounting (3)	ICS 101	Digital Tools for the Information World (3)
ART 101	Introduction to the Visual Arts (3)	ICS 107	Web Site Development (3)
ART 107	Introduction to Photography (3)	ICS 119	Introduction to Social Media (3)
ART 112	Introduction to Digital Art (3)	ICS 123	Introduction to Digital Audio/Video Production (3)
ART 113	Introduction to Drawing (3)	ICS 203	Digital Image Editing (3)
ART 114	Introduction to Color (3)	ICS 207	Building Web Applications (3)
ART 115	Introduction to 2D Design (3)	ICS 215	Introduction to Scripting (3)
ART 214	Introduction to Life Drawing (3)	JOUR 250	Media Writing (3)
CM/MUS 240	Introduction to Digital Music Production (3)	JOUR 287V	Newspaper Production (1-3)
CM/ENG 280	Book Production: Pueo Literary and Art Journal (3)	THEA 101	Introduction to Drama and Theatre (3)
ENG 100	Composition I (3)	THEA 221	Acting I (3)
		THEA 222	Acting II (3)